

PROMISED LAND

Brief Deck Strategies

What is a Deck Strategy?

In this case deck strategy means the overarching theme of your Logos Deck. It is 'how' you intend to win the game. Below are listed three types of deck themes and their primary goals. As you play the game you may discover more strategies.

Lockdown	Denial	Familiar Ground
Shut down your opponent's deck.	Deny certain types of cards from entering play.	Force your opponents to play cards you are familiar with.

Lockdown

The premise of the 'lockdown' deck is to stop your opponent's ability to play their cards and allowing only your own cards to be played. This is accomplished by forcing your opponent's cards out of play or stopping them from entering play.

Example cards:

- The Deluge
- Salem
- Babel
- Israelite Spies
- Hebron

Denial

The denial deck is similar to the lockdown deck but designed to target something specific, either card colors, types, or certain combinations. In effect, the denial deck is a 'response' to other deck themes. By nature it is a 'counter' heavy deck.

Example cards:

- The Jordan River
- Jericho
- Ai
- Mount Carmel

Familiar Ground

Using the familiar ground strategy you force your opponents to play cards you are familiar with. In this way, when you are targeted by Verse and Query cards you are more likely to be able to answer the card's questions and avoid damage.

Example cards:

- Mechanical Translator
- Dead Sea Scrolls
- Old Testament / New Testament
- Bethlehem